Story idea

Characters see that a glitch is spreading in their world and need to escape their own world to a simulation that made their simulation to survive

The first time we see that simulation is when we see a construction worker getting hit by a car and the blood coming off of him spreading the glitch to the physics engine of the simulation

In the end When the main characters escape the simulation through the screen they see that their bodies are glitchy, then see the same construction worker but so glitched out that his asset deforms into inorganic shapes, glitching his organs in and out and his body being made out of flat squares and triangles passing through one another

The room they were in would be small, a dark room with one blue light above them

The main characters realize what happened to their world and what will happen to the world they got to if they didn't do anything about it

So soldier puts his last bomb next to the computer, they get into the computer again and drag the engineer into it and blow up the computer

However the explosion didn't really work because again the code of their world works differently from the code of the world they got into making another glitch from the explosion making their world as glitched out as the Engineer was and left another world powerless to do anything

The main character would be medic and yes I imagined team fortress 2 when thinking of this story